Grade 3 Number Corner Planner

MONTH: April

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY

Notes:
- Use **February** Calendar Grid Pieces and follow teacher's guide as noted below
- <u>CCSS Supplement D3</u> is in addition to Clocks, Coins, & Bills this month. This Supplement has been posted on the 3rd grade resources page to ensure implementation. http://www.pps.k12.or.us/departments/curriculum/6558.htm
- Number of days varies from year to year based on school calendar.

***TG**=Teachers Guide, **OPT**=optional, **CG**=Calendar Grid, **NG**=Numbers Grid, **MB**=Magnetic Board, **DC**=Data Collector, **CCB**=Clocks, Coins & Bills, **CF**=Computational Fluency, **NCSB**=Number Corner Student Book

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Day 1 Workout **CG (February)** place first marker; all month make observations, predictions & *post totals* (**TG** p. 211) **CF** Introduce Ten to Win (**TG** p. 279) NCSB page 55	**Day 2** Update **CG (February)** (post total **TG** p. 213) Workout **DC** Introduce by having groups spin 24 times, recording data (SAVE - make chart before next week) (**TG** p. 283) Blackline NC 8.7 - 1 copy per 3 students	**Day 3** Update **CG (February)** (post total **TG** p. 213) Workout **CCB** Display money, find minimal collection, buy toy, determine additional amount needed **MB** Show bank, spin spinner, add or subtract to bank; stress estimating; SAVE total	**Day 4** Update **CG (February)** (post total **TG** p. 213) **NG** Sets A & B as time allows on 10,000 grid (**TG** p. 292)	**Day 5** Update **CG (February)** (post total **TG** p. 213) ***Supp. D3*** *Act. 1 Roll, Tell & Record the Time*
Day 6 Workout **CG (February)** Review markers & create chart (**TG** p. 213) Workout **CF** Second time to play Ten to Win NCSB page 56	**Day 7** Update **CG (February)** Workout **DC** Post data chart, combine data as illustrated on **TG** p. 285	**Day 8** Update **CG (February)** Workout **CCB** Read "Continuing. . ." and choose option based on ability of your class (**TG** p. 288) **MB** If deposited last week, withdraw this week or vice versa	**Day 9** Update **CG (February)** **NG** Sets B & C as time allows on 10,000 grid (**TG** p. 292)	**Day 10** Workout **CG (February)** Update chart from last week & analyze trends ***Supp. D3*** *Ind. Worksheet 1: Telling Time on Two Kinds of Clocks*
Day 11 Update **CG (February)** Workout **CF** Third time to play Ten to Win NCSB page 57	**Day 12** Update **CG (February)** Workout **DC** Repeat 24 spins with second spinner, recording data as in week 1; add data to existing chart (**TG** p. 285) Blackline NC 8.8 (1 for every 3 students)	**Day 13** Update **CG (February)** **CCB** Read "Continuing. . . and choose option based on ability of your class (**TG** p. 288) **MB** continue to deposit or withdraw	**Day 14** Workout **CG (February)** Update chart for last week & analyze trends; see Continuing. . . in **TG** p. 214 **NG** Coloring in Week 3 Clues (**TG** p. 294)	**Day 15** Workout **CG (February)** See Continuing. . . (**TG** p. 213-214) ***Supp. D3*** *Ind. Worksheet 2: Annie's School Day (there additional practice pages if needed to solidify concepts)*

Grade 3 Number Corner Planner (cont.)

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Day 16 Update **CG (February)** Workout **CF** Fourth time to play Ten to Win (Will need to make copies if used up all NCSB pages)	**Day 17** Update **CG (February)** **DC** Post data chart, combine data with previous amounts and analyze this month.	**Day 18** Update **CG (February)** Workout **CCB** Read "Continuing. . . and choose option based on ability of your class (**TG** p. 288) **MB** continue to deposit or withdraw	**Day 19** Update **CG (February)** **NG** Coloring in Week 4 Clues (**TG** p. 295)	**Day 20** Workout **CG (February)** Update chart for past week; analyze trends and draw conclusions for entire month **CF** Fifth time to play Ten to Win (May need to make copies) Complete/finish Student Book page(s) or any workouts missed this month

Notes: